



Merit Badge and Program List

All sessions are 50 minutes long, Monday to Friday, unless otherwise indicated

Merit Badge / Program	Location	Pre-reqs	9:00	10:00	11:00	1:00	2:00	3:00	4:00	7:00	Notes
.30-06 Shooting	.30-06 range						Wed				
Adult Spar Pole Climbing	COPE & Climbing						Tue			Thu	
Archeology	Econ			✓							
Archery	Shooting Sports		✓		✓						Archery Range
Archery Competition	Shooting Sports									Thu	Top youth and adult from each troop
Archery Mini Games	Shooting Sports									Mon	
Astronomy	Econ									✓	Mon, Tue (overnight), Wed, Thu
Bird Study	Econ				✓						W, Th and F only
BSA Lifeguard	Aquatics		Mon - Fri 9 - 5								See notes in Aquatics section
Buckskin Competition	Mountain Man								Thu		Knife and tomahawk throwing
Camping	Mountain Man	9a, 9b, 4b	✓								Req. 9b is difficult to achieve at camp.
Canoeing	Aquatics		✓								
Challenging Outdoor Personal Experience (COPE)	COPE & Climbing						Wed & Thu			M, Tu	Team and Leadership building. Four-day course. 13+
Charley's Mountain Day Hike	Mountain Man						Thu				Leaves Scoutcraft at 2:15 pm. Bring plenty of water and energy!
Charley's Mountain Day Hike	Scoutcraft						Tue				Leaves at 2:15 pm. Bring plenty of water and energy!
(Dan Beard)											
Charley's Mountain Overnight	Econ									Tue	Required for Astronomy MB. Sign up at camp office.
Climbing	COPE & Climbing		✓		✓						
Conservation Project	Econ						Wed	Wed	Wed		
Cooking	Scoutcraft		✓	✓		Wed Hike 12:30-3					4, 6 - 7 can be completed in camp but recommended to be completed prior to camp. Hike is for both sections
Cooking Demonstration	Scoutcraft									Tue	
COPE Games	COPE & Climbing						Mon				



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CPR training	Health Lodge/Tent						M & Tu				Merit badge CPR requirements
Cycling	Mountain Man	7									
Edible Plant Cooking	Econ						Thu	Thu	Thu		
Edible Plant Hike	Econ						Tue	Tue	Tue		
Emergency Preparedness	Scoutcraft	1, 2c, 6b, 6c, 8b, 9a			✓						
Environmental Science	Econ	3f	11-Sep								Library resources are available for requirements 3e and 6
Fire'n'n Chit	Scoutcraft						Mon - Thu	Mon - Thu	Mon - Thu		
First Aid	Tent	5									
Fish & Wildlife Management	Econ				✓						BUT Library resources are available for requirement 8
Fishing	Econ	7			✓						
Flag Retirement Ceremony	Scoutcraft									Wed	
Forestry	Econ	5, 7		✓							
Geocaching	Scoutcraft						Wed	Wed	Wed		
Geocaching	Scoutcraft	7, 8abc, 9		✓							
Geology	Econ				✓						Library resources are available for requirement 4b
											M and Tu only
Indian Lore	Mountain Man		✓								
Instructional Swim	Aquatics						Mon - Thu	Mon - Thu	Mon - Thu		
Interpreter Strip – Morse Code	Scoutcraft									M, Tu, W	Scouts and adults
Kayaking	Aquatics	2			✓						
Lake Lila Bike Trip	Mountain Sports						Wed				Trip leaves by the camp office at 2:00 pm sharp. 15 mi round trip on dirt roads. Bring plenty of water. Sign up at camp office.
Leatherwork	Mountain Man			✓							
Leave No Trace / Trek Safely	Econ									Thu	
Lifesaving	Aquatics	1a	✓								



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Mammal Study	Econ			✓							M and Tu only
<i>Mile Swim</i>	Aquatics		✓								See notes in Aquatics section
<i>Mountain Biking</i>	Mountain Sports						Mon, Tue, Thurs 2-4				
<i>Muzzle Loader</i>	Shooting Sports						Wed				Rifle Range
Nature	Econ			✓							
Oceanography	Econ									✓	
<i>Open Archery</i>	Shooting Sports			✓			Mon-Thu			Wed	
<i>Open Boating</i>	Aquatics						Mon - Thu	Mon - Thu	Mon - Thu	M, Tu, Th	Sailing boats, kayaks, funyaks, canoes, row boats, stand up paddleboards
<i>Open Buckskin</i>	Mountain Man								M, T, Thur	Mon Tue	Test your skill throwing knives and tomahawks
<i>Open Climbing</i>	COPE & Climbing			✓			Tue			Wed	
<i>Open ECON</i>	Econ						Tue	Tue	Tue		Extra help, finish MB partials
<i>Open Rifle</i>	Shooting Sports				✓		Mon, Tue, Thurs			M-W	12+
<i>Open Scoutcraft</i>	Scoutcraft						Mon - Thu	Mon - Thu	Mon - Thu	Tu	Extra help, finish MB partials
<i>Open Shotgun</i>	Shooting Sports		✓				Mon, Wed, Thurs			M-W	13+
<i>Open Spar Pole Climbing</i>	COPE & Climbing						Tue			Wed	
<i>Open Swim</i>	Aquatics						Mon - Thu	Mon - Thu	Mon - Thu	M, Tu, Th	
<i>Open Zip Line</i>	COPE & Climbing									Thu	Ages 13+
Orienteering	Scoutcraft	7, 8, 9	✓								
Pioneering	Scoutcraft	2a		✓							
<i>Polar Bear Swim</i>	Aquatics		7-7:30								
<i>Rank Requirements</i>	Scoutcraft						Mon - Thu	Mon - Thu	Mon - Thu		
Reptile & Amphibian Study	Econ	8	✓								
Rifle Shooting	Shooting Sports	1d	9 – 11								Rifle Range. Minimum age 12. 1f: Bring a copy of your state hunting laws.
Rowing	Aquatics			✓							
<i>Scoutcraft Projects</i>	Scoutcraft						Mon - Thu	Mon - Thu	Mon - Thu		
Salesmanship	Trading Post			✓							
Scouting Heritage	Scoutcraft	4b, 6								T, Th	Bring collections for requirement 6



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Search and Rescue	Scoutcraft		✓								
Shotgun Shooting	Shotgun Range	1d			✓	✓					1f: Bring a copy of your hunting laws.
Small Boat Sailing	Aquatics				✓						
Soil & Water Conservation	Econ	7	✓								Requirement 7 is difficult to achieve at camp.
Survival Games	Econ						Tue & Thu				Fun for all. Camo is encouraged.
Swimming	Aquatics	2		✓	✓						
Team Building (Low COPE)	COPE & Climbing						✓	✓	✓	✓	
Top Gun Rifle & Shotgun Competition	Shooting Sports									Thu	Send your top guns. One Scout and one leader per troop. 13+
Totin' Chip	Scoutcraft						Mon - Thu	Mon - Thu	Mon - Thu		
Training: Aquatics Supervision:	Aquatics									Tue	
Paddle Craft Safety											
Training: Aquatics Supervision: Swimming and Water Rescue	Aquatics									Thu	
Training: Safe Swim Defense & Safety Afloat	Aquatics									Mon	
Training: Climb on Safely	COPE & Climbing			✓							
Troop Funyak	Aquatics									Wed	SM sign up at camp office.
Troop Swim	Aquatics									W, Th	SM sign up at camp office.
Twilight Canoeing	Aquatics									Mon	SM sign up at camp office.
Twilight Fishing	Econ									Thu	SM sign up at camp office.
War Canoe Race	Aquatics									M - Th	SM sign up at camp office.
Weather	Econ			✓							W, Th and F only
Wilderness Survival	Mountain Man	5			✓					Wed	Must attend Wed overnight
Wood Carving	Scoutcraft				✓						